

Definition

Let $t : n \rightarrow n$ be a function.

- $TIME(t(n)) = \{L \mid L \text{ is a language decidable by a } O(t(n)) \text{ deterministic TM}\}$
- $NTIME(t(n)) = \{L \mid L \text{ is a language decidable by a } O(t(n)) \text{ non-deterministic TM}\}$

Polynomial Time

Definition

$$P = \bigcup_k \text{TIME}(n^k)$$

Example

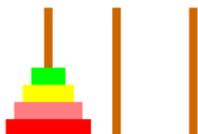
$\{a^n b^n c^n \mid n \geq 0\} \in P$

Which are in P and Which aren't?

Minimum
Spanning Tree



The Towers
of Hanoi



The Halting
Problem



Definition

$$NP = \bigcup_k NTIME(n^k)$$

Example

the Traveling Salesman Problem (TSP) problem
the Integer Linear Programming (ILP) problem

Claim: $P \subseteq NP$

Proof: A deterministic Turing machine is a special case of non-deterministic Turing machines.

Definition

$$EXPTIME = \bigcup_k TIME(2^{n^k})$$

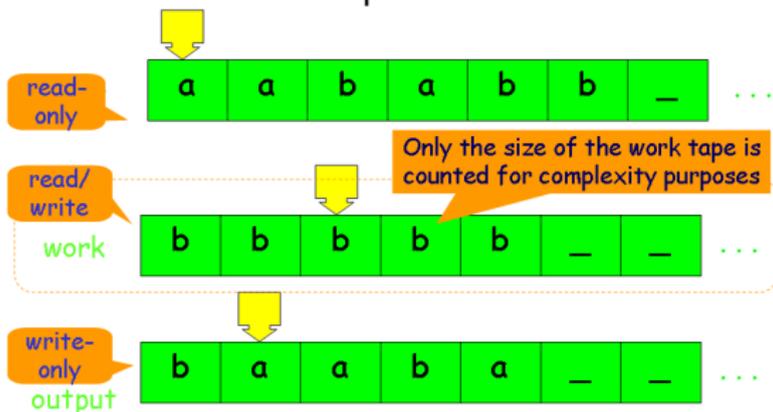
Space Complexity

Definition

Let $s : n \rightarrow n$ be a function.

- $DSPACE(s(n)) = \{L \mid L \text{ is a language decidable by a } O(s(n)) \text{ space deterministic TM}\}$
- $NSPACE(s(n)) = \{L \mid L \text{ is a language decidable by a } O(s(n)) \text{ space non-deterministic TM}\}$

3-Tape TM



Definition

$$L = DSPACE(\log n)$$

$$NL = NSPACE(\log n)$$

Definition

$$PSPACE = \bigcup_k DSPACE(n^k)$$

Example

$\{a^n b^n c^n \mid n \geq 0\} \in PSPACE$

Claim: $P \subseteq PSPACE$

Proof: A TM which runs in time $t(n)$ can use at most $t(n)$ space.

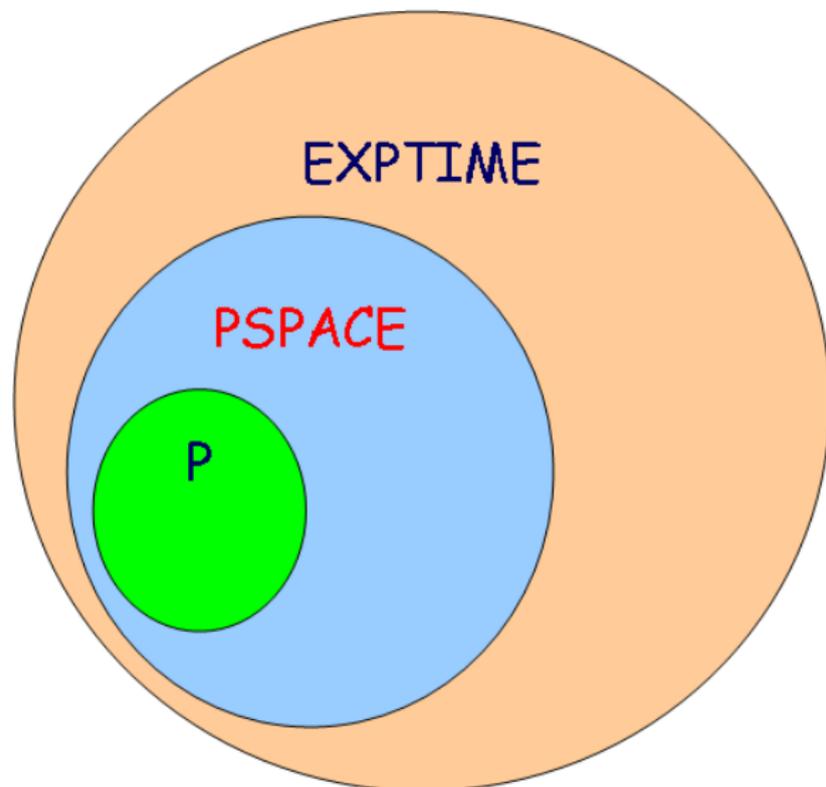
Theorem

$PSPACE \subseteq EXPTIME$

Proof.

A machine which uses polynomial space has at most exponential number of configurations (remember?). As deterministic machine that halts may not repeat a configuration, its running time is bounded by the number of possible configurations. □

Conjectured Relations Among Deterministic Classes



Two Important Theorems Regarding Space Complexity

Theorem (Savitch's Theorem)

$$\forall S(n) \geq \log(n), \text{NSPACE}(S(n)) \subseteq \text{SPACE}(S(n)^2)$$

Theorem (Immerman's Theorem)

$$\forall S(n) \geq \log(n), \text{NSPACE}(s(n)) = \text{co-NSPACE}(s(n))$$

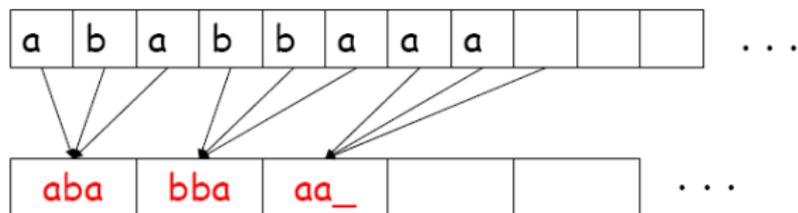
- Recall: $TIME(f(n))$, $SPACE(s(n))$
- Questions:
 - how are these classes related to each other?
 - how do we define **robust** time and space classes?
 - what problems are contained in these classes? complete for these classes?

Theorem

Suppose TM M decides language L in time $f(n)$. Then for any $\epsilon > 0$, there exists TM M' that decides L in time $\epsilon \cdot f(n) + n + 2$.

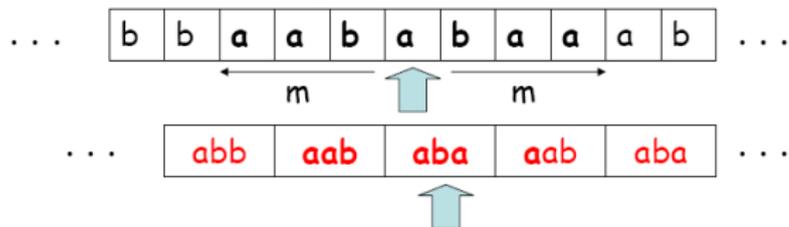
Proof Idea:

- compress input onto fresh tape:



Linear Speedup (cont'd)

- simulate M , m steps at a time



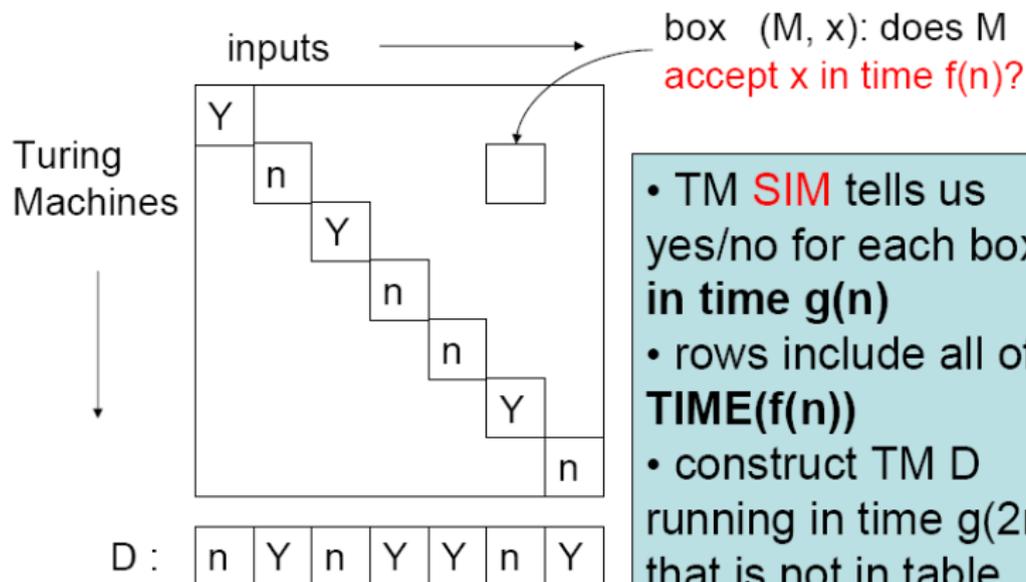
- 4 (L,R,R,L) steps to read relevant symbols, “remember” in state
- 2 (L,R or R,L) to make M 's changes

- accounting:
 - part 1 (copying): $n + 2$ steps
 - part 2 (simulation): $6(f(n)/m)$
 - set $m = 6/\epsilon$
 - total: $\epsilon \cdot f(n) + n + 2$

Hierarchy Theorems

- Does genuinely more time permit us to decide new languages?
- how can we construct a language L that is not in $TIME(f(n))$
- idea: same as "HALT undecidable" diagonalization and simulation

Time Hierarchy Theorem



Time Hierarchy Theorem

Theorem (Time Hierarchy Theorem)

For every proper complexity function $f(n) \geq n$,
 $\text{TIME}(f(n)) \subsetneq \text{TIME}(f(2n)^3)$.

Proper complexity function (also known as (fully) time-constructible function):

- $f(n) \geq f(n-1)$ for all n
- there exists a TM M that outputs exactly $f(n)$ symbols on input 1^n , and runs in time $O(f(n) + n)$ and space $O(f(n))$.
- includes all reasonable functions we will work with .
 $\log n, \sqrt{n}, n^2, 2^n, n!, \dots$
If f and g are proper then $f + g, fg, f(g), f^g, 2^g$ are all proper.
- can mostly ignore, but be aware it is a genuine concern.
- Theorem: \exists non-proper f such that $\text{TIME}(f(n)) = \text{TIME}(2^{f(n)})$.

Proof of Time Hierarchy Theorem

- SIM is TM deciding language $\{ \langle M, x \rangle : M \text{ accepts } x \text{ in } \leq f(|x|) \text{ steps} \}$
- Claim: SIM runs in time $g(n) = f(n)^3$.
- define new TM D: on input $\langle M \rangle$
 - if SIM accepts $\langle M, M \rangle$, reject
 - if SIM rejects $\langle M, M \rangle$, accept.
- D runs in time $g(2n)$
- suppose M in $TIME(f(n))$ decides $L(D)$
 - $M(\langle M \rangle) = SIM(\langle M, M \rangle) \neq D(\langle M \rangle)$
 - but $M(\langle M \rangle) = D(\langle M \rangle)$
- contradiction.

Theorem (Time Hierarchy Theorem)

For every proper complexity function $f(n) \geq \log_2 n$,
 $DSPACE(f(n)) \subsetneq DSPACE(f(n)\log_2 n)$.

Robust Time and Space Classes

What is meant by "robust" class?

- no formal definition
- reasonable changes to model of computation shouldn't change class
- should allow "modular composition"
- calling subroutine in class (for classes closed under complement ...)

Examples:

$$L = DSPACE(\log n)$$

$$PSPACE = \bigcup_k DSPACE(n^k)$$

$$P = \bigcup_k DTIME(n^k)$$

$$EXP = \bigcup_k DTIME(2^{n^k})$$

Relationships between classes

- How are these four classes related to each other?
- Time Hierarchy Theorem implies

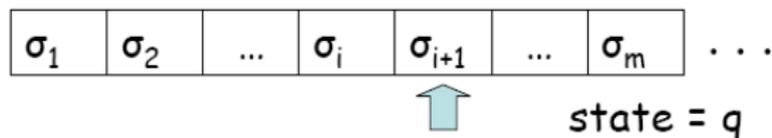
$$P \stackrel{C}{\neq} EXP$$

- Space Hierarchy Theorem implies

$$L \stackrel{C}{\neq} PSPACE$$

- L vs. P ? $PSPACE$ vs. EXP ?

- Useful convention: **Turing Machine configurations**. Any point in computation



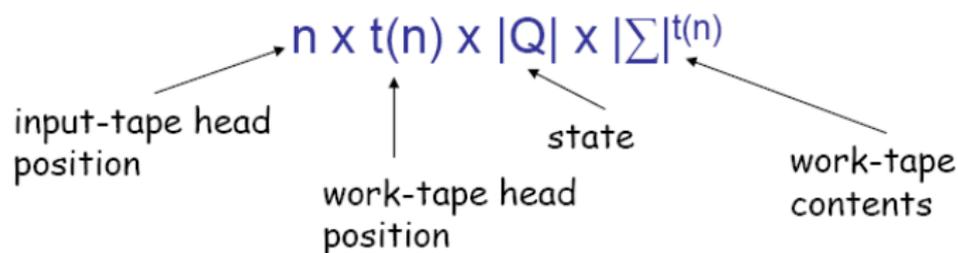
represented by string:

$$C = \sigma_1 \sigma_2 \dots \sigma_i \mathbf{q} \sigma_{i+1} \sigma_{i+2} \dots \sigma_m$$

- start configuration for single-tape TM on input x : $\mathbf{q}_{\text{start}} x_1 x_2 \dots x_n$

Relationships between classes

- easy to tell if C **yields** C' in 1 step
- **configuration graph**: nodes are configurations, edge (C, C') iff C **yields** C' in one step
- # configurations for a 2-tape TM (work tape + read-only input) that runs in **space** $t(n)$



- if $t(n) = c \log n$, at most

$$n \times (c \log n) \times c_0 \times c_1^{c \log n} \leq n^k$$

configurations.

- can determine if reach q_{accept} or q_{reject} from start configuration by exploring config. graph of size n^k (e.g. by DFS)
- Conclude: **L** \subset **P**

- if $t(n) = n^c$, at most

$$n \times n^c \times c_0 \times c_1^{n^c} \leq 2^{nk}$$

configurations.

- can determine if reach q_{accept} or q_{reject} from start configuration by exploring config. graph of size 2^{nk} (e.g. by DFS)
- Conclude: **PSPACE** \subset **EXP**

- So far:

$$\mathbf{L} \subset \mathbf{P} \subset \mathbf{PSPACE} \subset \mathbf{EXP}$$

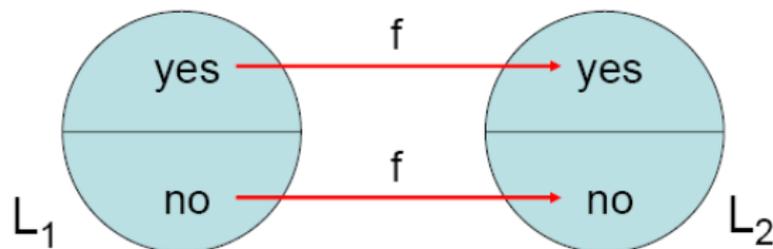
- believe all containments strict
- know $\mathbf{L} \subsetneq \mathbf{PSPACE}$, $\mathbf{P} \subsetneq \mathbf{EXP}$
- even before any mention of NP, two **major** unsolved problems:

$$\mathbf{L} \stackrel{?}{=} \mathbf{P}$$

$$\mathbf{P} \stackrel{?}{=} \mathbf{PSPACE}$$

A P-complete problem

- We don't know how to prove $L \neq P$
- But, can identify problems in P least likely to be in L using P -completeness.
- need stronger reduction (why?)
- **logspace reduction**: f computable by DTM that uses $O(\log n)$ space, denoted $gL_1 \leq_L L_2$
- If L_2 is P-complete, then L_2 in L implies $L = P$



A P-complete problem

Circuit Value (CVAL): given a variable-free Boolean circuit (gates $(\vee, \wedge, \neg, 0, 1)$), does it output 1?

Theorem

CVAL is P-complete.

CVAL is P-complete (proof)

- already argued in P
- L arbitrary language in P , TM M decides L in n^k steps
- **Tableau** (configurations written in an array) for machine M on input w :

w_1/q_s	w_2	...	w_n	...	—
w_1	w_2/q_1	...	w_n	...	—
w_1/q_1	a	...	w_n	...	—
⋮					
—/ q_a	—	...	—	...	—

• height =
time taken
= $|w|^c$

• width =
space used
 $\leq |w|^c$

CVAL is P-complete (proof)

- Important observation: contents of cell in tableau determined by 3 others above it:

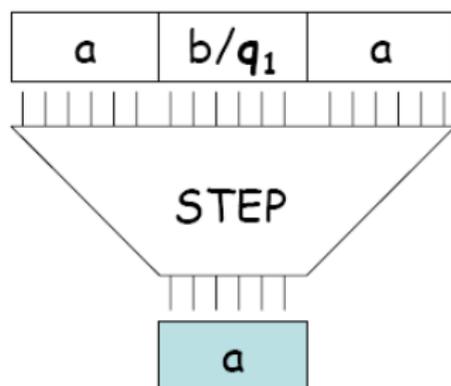
a/q_1	b	a
	b/q_1	

a	b/q_1	a
	a	

a	b	a
	b	

CVAL is P-complete (proof)

- Can build Boolean circuit STEP
 - input (binary encoding of) 3 cells
 - output (binary encoding of) 1 cell



- each output bit is some function of inputs
- can build circuit for each
- **size is independent of size of tableau**

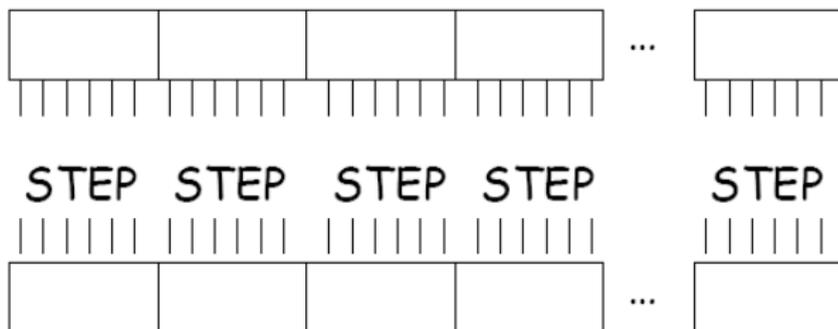
CVAL is P-complete (proof)

Tableau for
M on input
w

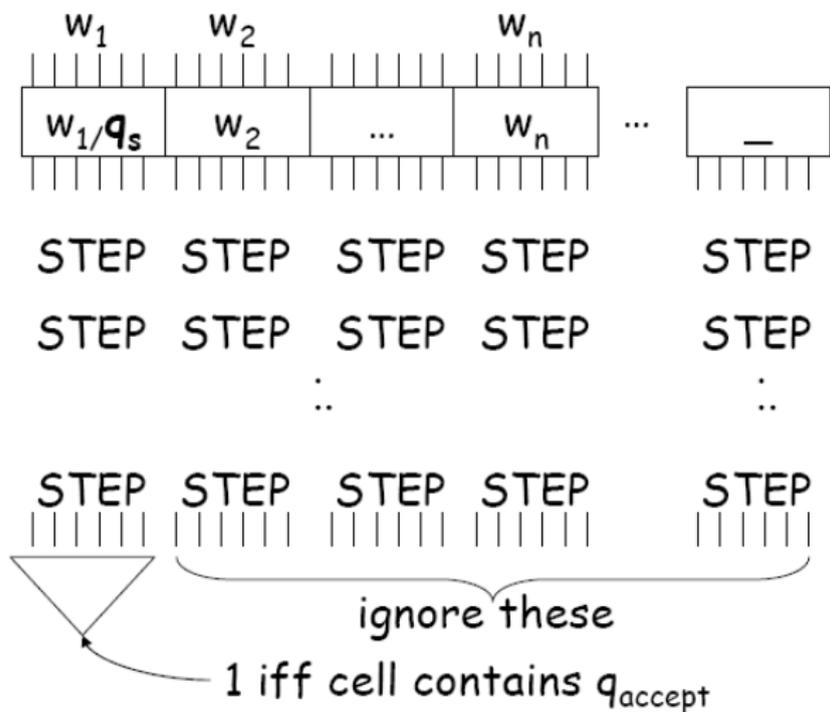
w_1/q_s	w_2	...	w_n	...	—
w_1	w_2/q_1	...	w_n	...	—

\vdots
 \vdots

- $|w|^c$ copies of STEP compute row i from i-1



CVAL is P-complete (proof)



This circuit C_M ,
 w has inputs
 $w_1 w_2 \dots w_n$ and
 $C(w) = 1$ iff M
 accepts input
 w .

logspace
 reduction

Size = $O(|w|^{2c})$

Summary

- First separations (via simulation and diagonalization):
 $P \neq EXP$, $L \neq PSPACE$
- First major open questions:
 $L \stackrel{?}{=} P$, $P \stackrel{?}{=} PSPACE$
- First complete problems: CVAL is P-complete

