

Priority Queues (Heaps)

Priority Queue: Motivating Example

- 3 jobs have been submitted to a printer in the order A, B, C.
 - ▶ Job A - 100 pages
 - ▶ Job B - 10 pages
 - ▶ Job C - 1 page

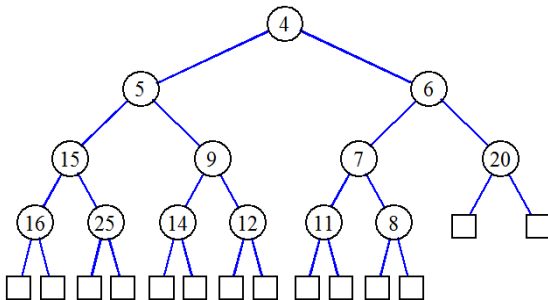


- Average waiting time with FIFO service:
 $(100+110+111) / 3 = 107$ time units
- Average waiting time for shortest-job-first service:
 $(1+11+111) / 3 = 41$ time units
- A queue be capable to insert and deletemin?

Priority Queue

Heaps

- A *heap* is a binary tree T that stores a key-element pairs at its internal nodes
- It satisfies two properties:
 - ▶ MinHeap: $\text{key}(\text{parent}) \leq \text{key}(\text{child})$
OR MaxHeap: $\text{key}(\text{parent}) \geq \text{key}(\text{child})$
 - ▶ all levels are full, except the last one, which is left-filled, i.e., a complete binary tree.

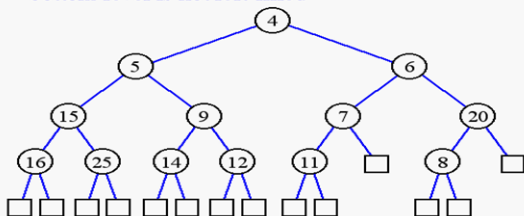


What are Heaps Useful for?

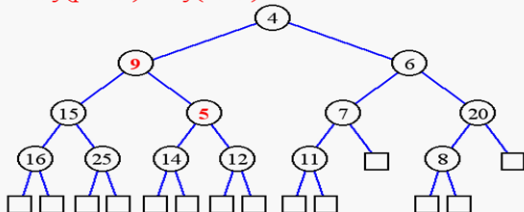
- To implement priority queues
- Priority queue = a queue where all elements have a "priority" associated with them
- Remove in a priority queue removes the element with the smallest priority
 - ▶ insert
 - ▶ removeMin

Heap or Not a Heap?

- bottom level is not left-filled



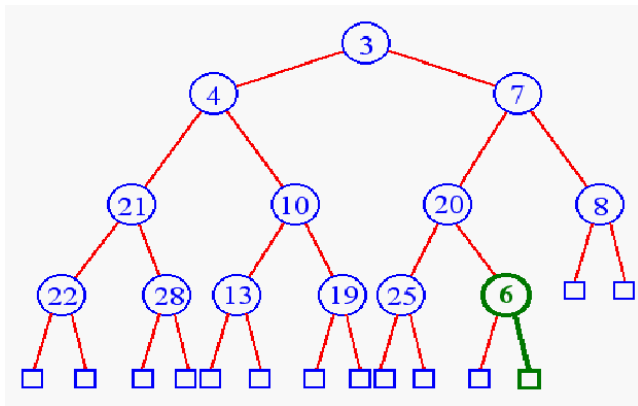
- $\text{key}(\text{parent}) > \text{key}(\text{child})$



- A heap T storing n keys has height $h = \lfloor \log(n + 1) \rfloor$, which is $O(\log n)$

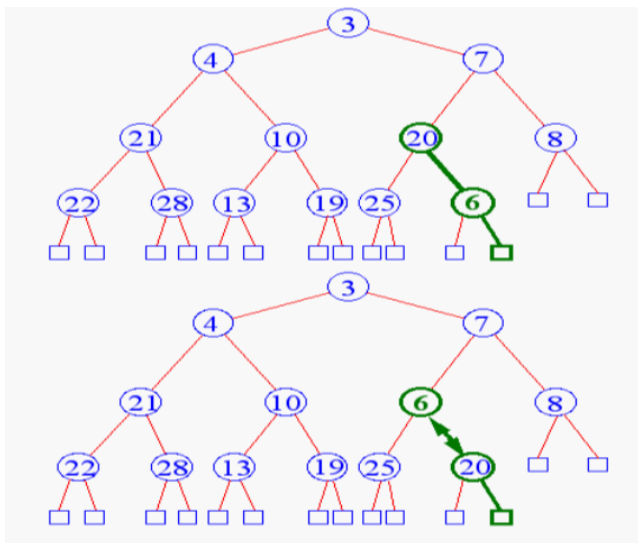
Heap Insertion

- Insert 6 – Add key in next available position

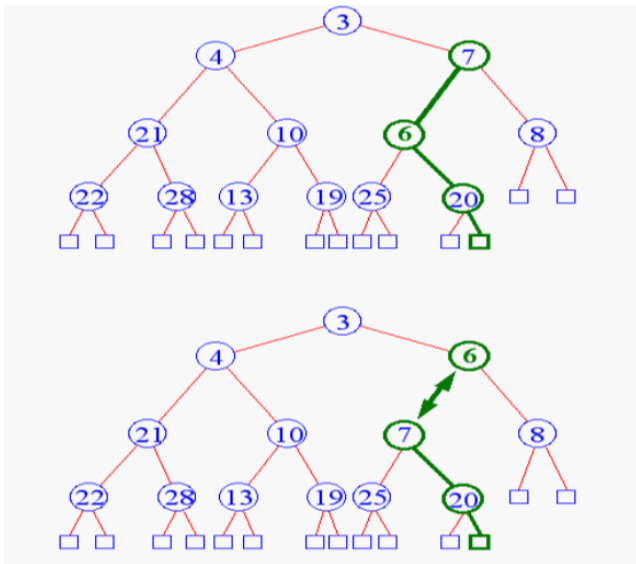


Heap Insertion

- Begin Unheap

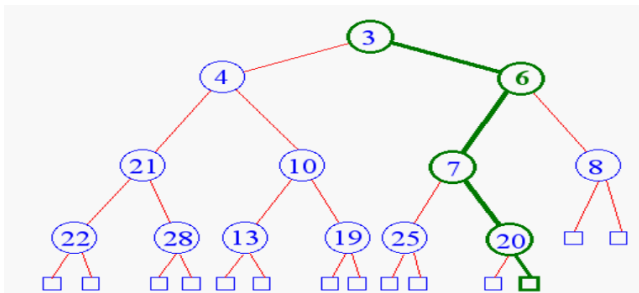


Heap Insertion



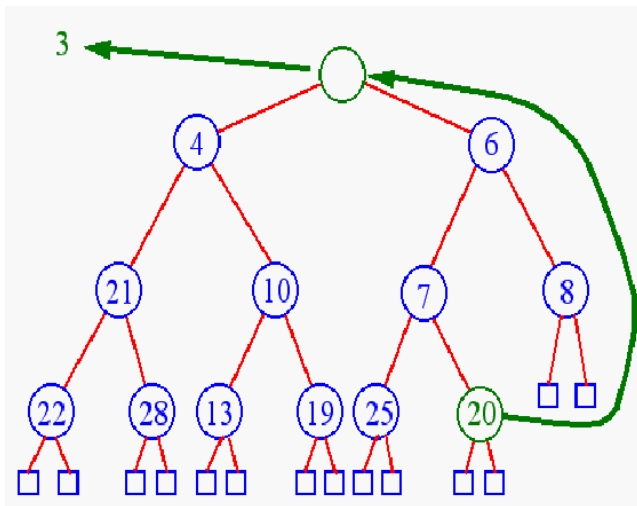
Heap Insertion

- Terminate unheap when
 - ▶ reach root
 - ▶ key child is greater than key parent



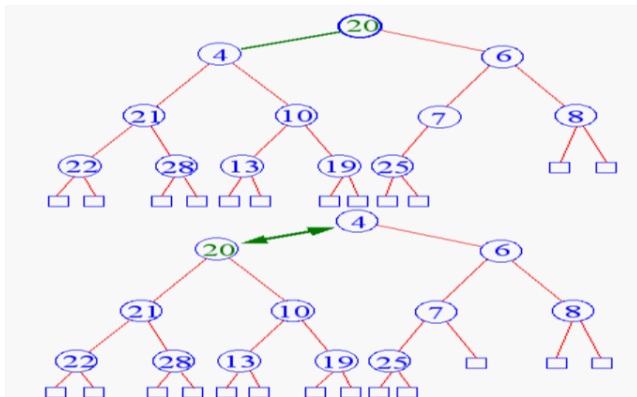
Heap Removal

- Remove element from priority queues? `removeMin()`

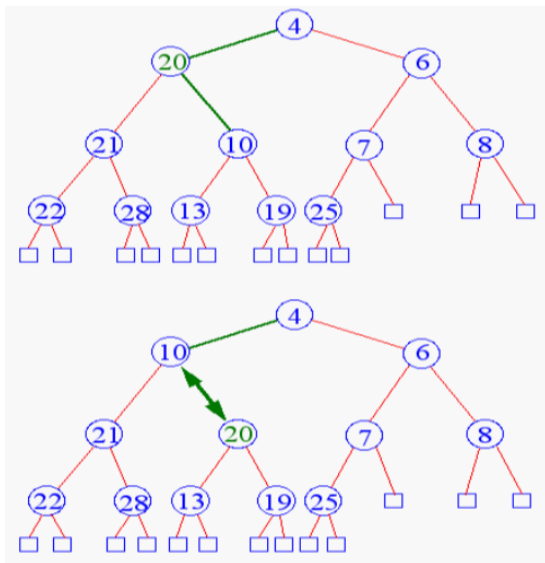


Heap Removal

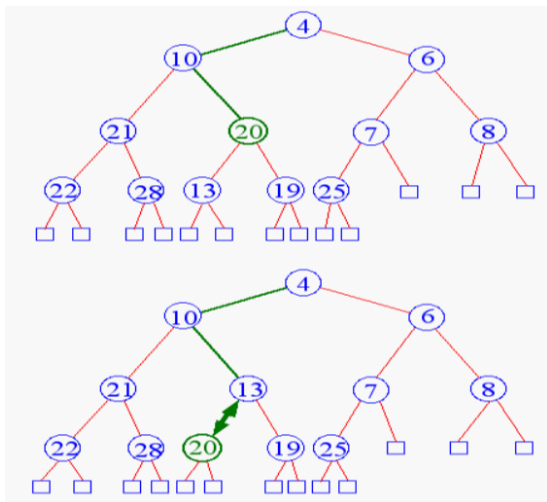
- Begin downheap



Heap Removal

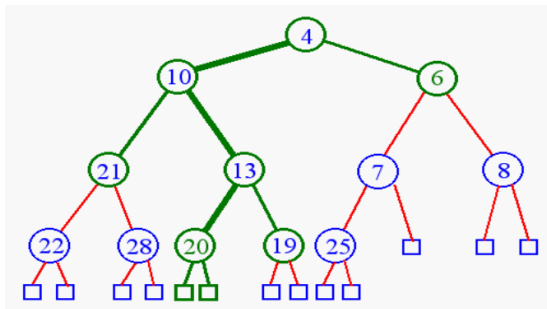


Heap Removal



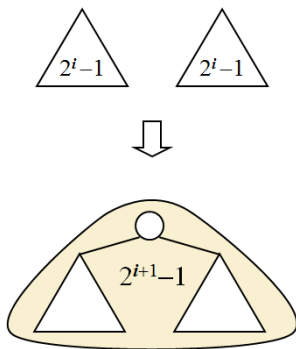
Heap Removal

- Terminate downheap when
 - ▶ reach leaf level
 - ▶ key child is greater than key parent



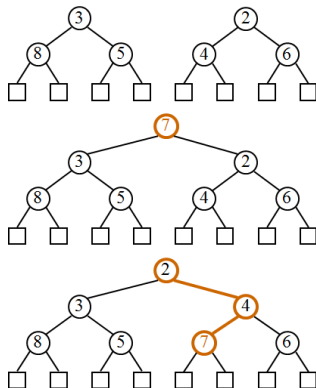
Bottom-up Heap Construction

- We can construct a heap storing n given keys using a bottom-up construction with $\log n$ phases
- In phase i , pairs of heaps with $2^i - 1$ keys are merged into heaps with $2^{i+1} - 1$ keys



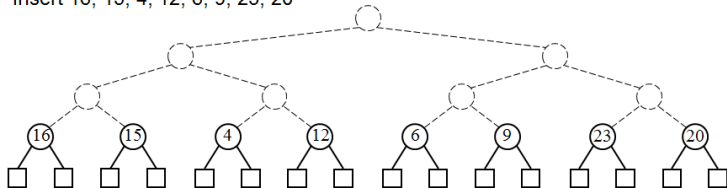
Merging Two Heaps

- We are given two two heaps and a key k
- We create a new heap with the root node storing k and with the two heaps as subtrees
- We perform `heapDown` to restore the heap-order property

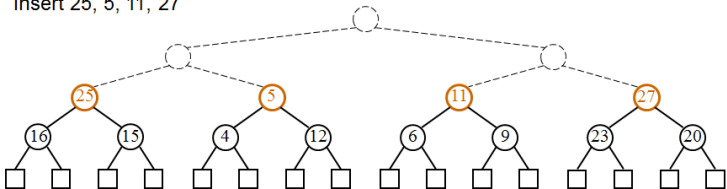


Merging Example

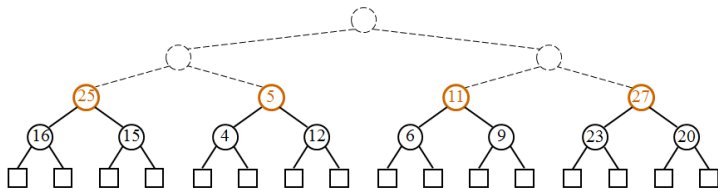
Insert 16, 15, 4, 12, 6, 9, 23, 20



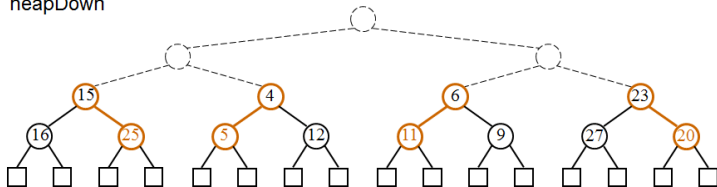
Insert 25, 5, 11, 27



Example (contd.)

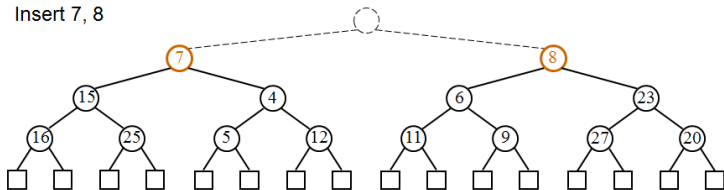


heapDown

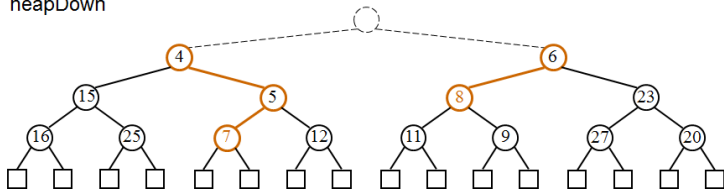


Example (contd.)

Insert 7, 8

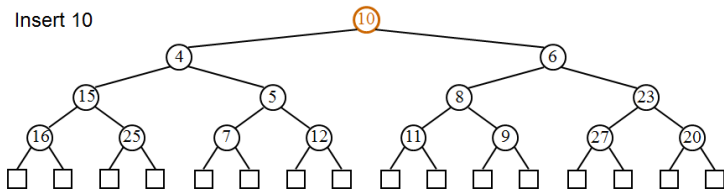


heapDown

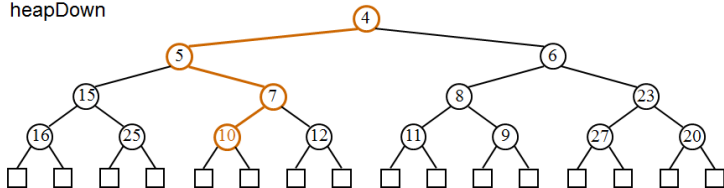


Example (contd.)

Insert 10

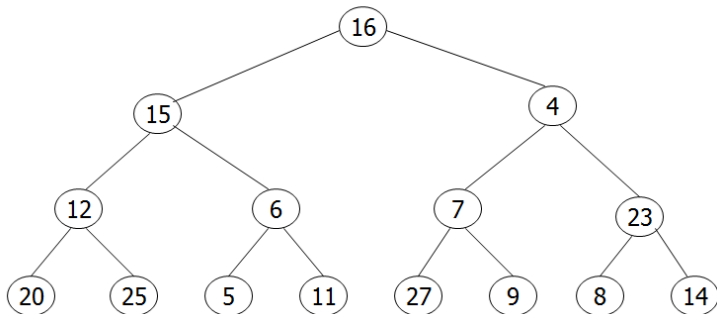


heapDown

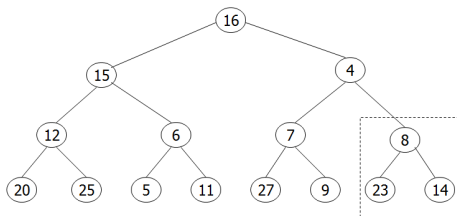


Bottom up Heap Construction

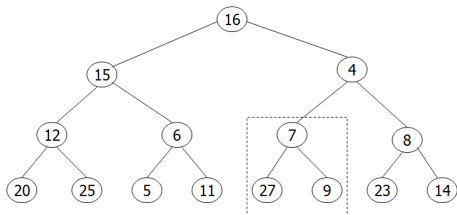
16	15	4	12	6	7	23	20	25	5	11	27	9	8	14
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Bottom up Heap Construction

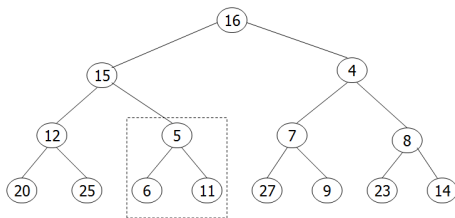


16	15	4	12	6	7	8	20	25	5	11	27	9	23	14
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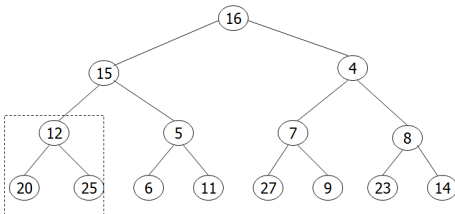


16	15	4	12	6	7	8	20	25	5	11	27	9	23	14
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Bottom up Heap Construction

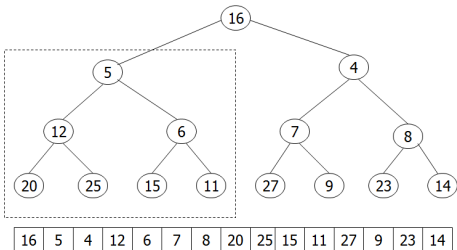
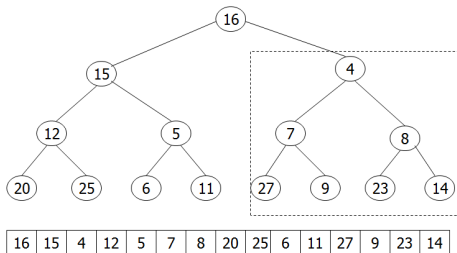


16	15	4	12	5	7	8	20	25	6	11	27	9	23	14
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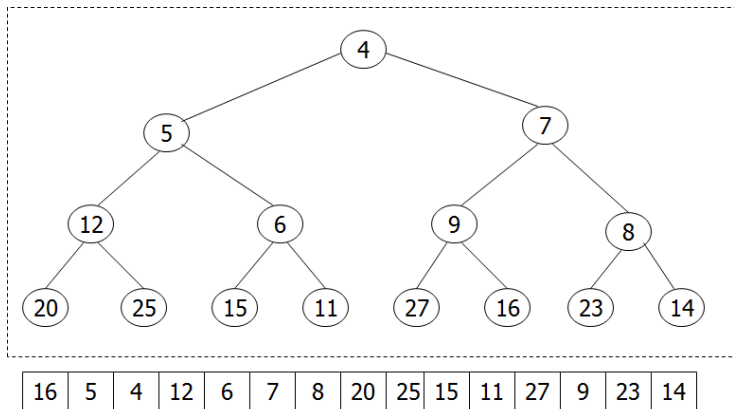


16	15	4	12	5	7	8	20	25	6	11	27	9	23	14
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Bottom up Heap Construction



Bottom up Heap Construction



Heap Sorting

- Step 1: Build a heap
- Step 2: removeMin()
- Running time?