Fibonacci Heaps

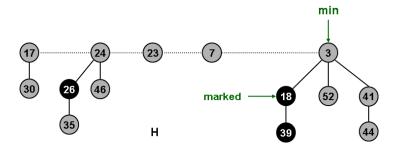
bonacci Heaps	

• Fibonacci heap history. Fredman and Tarjan (1986)

- Ingenious data structure and analysis.
- Original motivation: O(m + nlogn) shortest path algorithm.
 - * also led to faster algorithms for MST, weighted bipartite matching
- Still ahead of its time.
- Fibonacci heap intuition.
 - Similar to binomial heaps, but less structured.
 - Decrease-key and union run in O(1) time.
 - "Lazy" unions.

Fibonacci Heaps: Structure

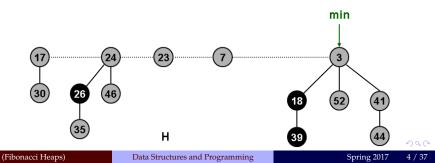
• Fibonacci heap. Set of min-heap ordered trees.



Fibonacci Heaps: Implementation

Implementation.

- Represent trees using left-child, right sibling pointers and circular, doubly linked list.
 - can quickly splice off subtrees
- Roots of trees connected with circular doubly linked list.
 - fast union
- . Pointer to root of tree with min element.
 - fast find-min

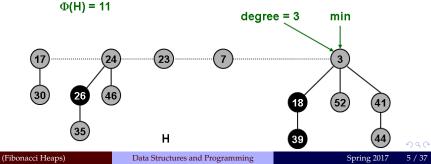


Fibonacci Heaps: Potential Function

Key quantities.

- Degree[x] = degree of node x.
- Mark[x] = mark of node x (black or gray).
- t(H) = # trees.
- m(H) = # marked nodes.
- Φ(H) = t(H) + 2m(H) = potential function.

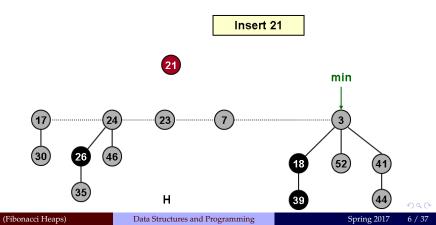
t(H) = 5, m(H) = 3



Fibonacci Heaps: Insert

Insert.

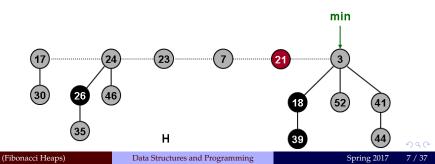
- . Create a new singleton tree.
- . Add to left of min pointer.
- . Update min pointer.



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Insert 21

Fibonacci Heaps: Insert

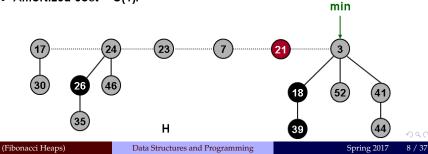
Insert.

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- . Add to left of min pointer.
- Update min pointer.

Running time. O(1) amortized

- Actual cost = O(1).
- . Change in potential = +1.
- Amortized cost = O(1).

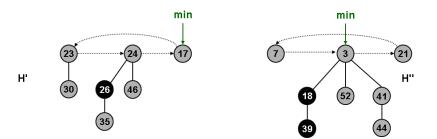
Insert 21



Binomial Heap: Union

Union.

- . Concatenate two Fibonacci heaps.
- . Root lists are circular, doubly linked lists.



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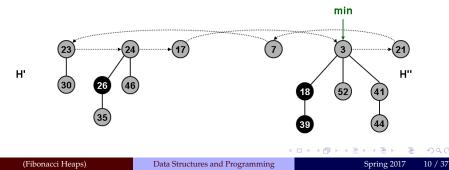
Fibonacci Heaps: Union

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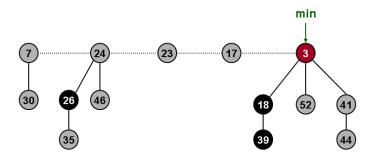
Running time. O(1) amortized

- Actual cost = O(1).
- . Change in potential = 0.
- Amortized cost = O(1).



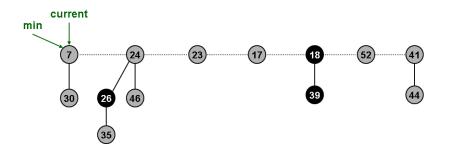
Delete min.

- . Delete min and concatenate its children into root list.
- Consolidate trees so that no two roots have same degree.



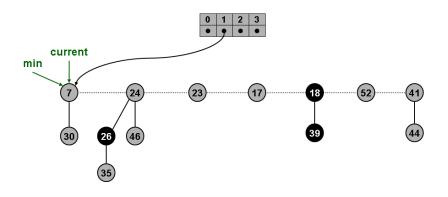
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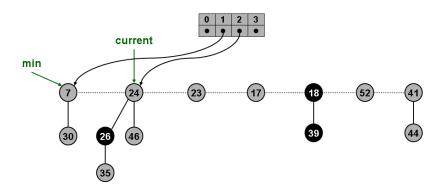
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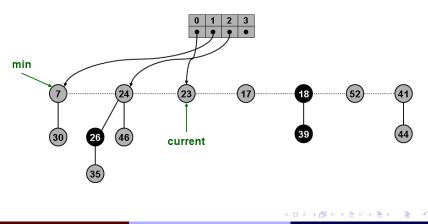
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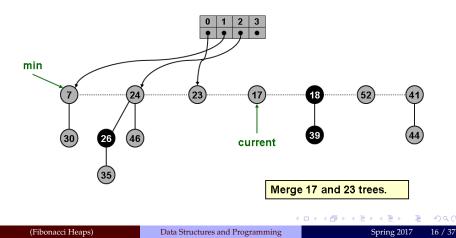


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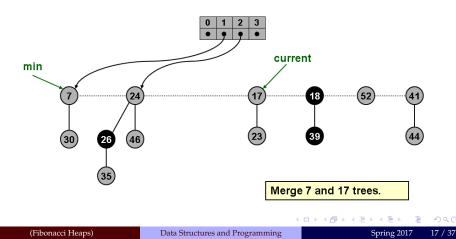
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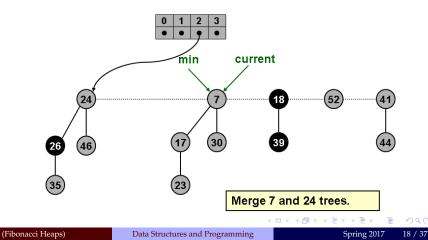
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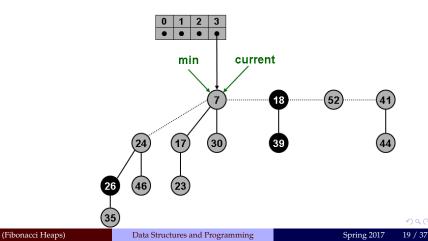
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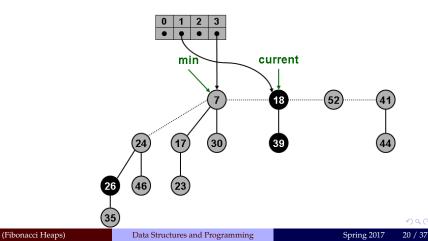
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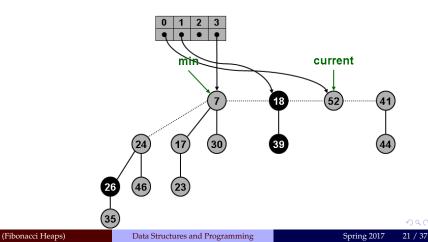
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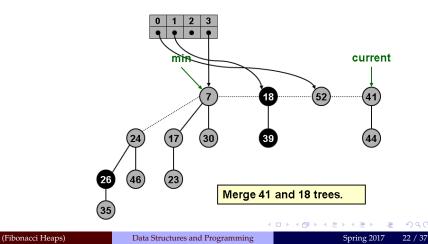
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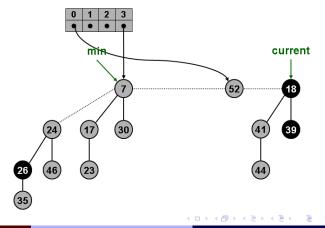
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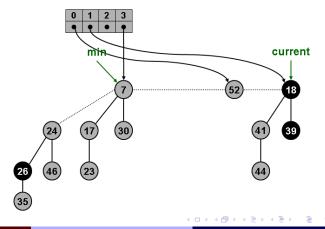
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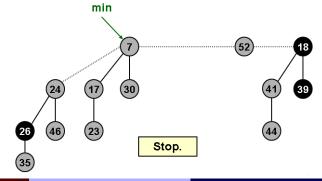


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(Fibonacci Heaps)

Data Structures and Programming

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Notation.

- D(n) = max degree of any node in Fibonacci heap with n nodes.
- t(H) = # trees in heap H.
- $\Phi(H) = t(H) + 2m(H)$.

Actual cost. O(D(n) + t(H))

- O(D(n)) work adding min's children into root list and updating min.
 - at most D(n) children of min node
- O(D(n) + t(H)) work consolidating trees.
 - work is proportional to size of root list since number of roots decreases by one after each merging
 - $\le D(n) + t(H) 1$ root nodes at beginning of consolidation

Amortized cost. O(D(n))

- $t(H') \leq D(n) + 1$ since no two trees have same degree.
- $\Delta \Phi(H) \leq D(n) + 1 t(H)$.

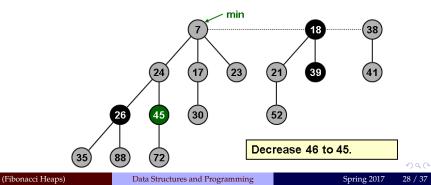
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Fibonacci Heaps: Delete Min Analysis

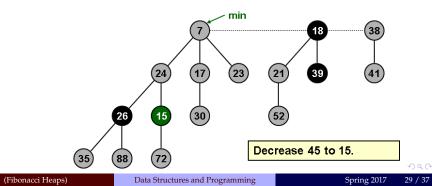
Is amortized cost of O(D(n)) good?

- Yes, if only Insert, Delete-min, and Union operations supported.
 - in this case, Fibonacci heap contains only binomial trees since we only merge trees of equal root degree
 - this implies $D(n) \leq \lfloor \log_2 N \rfloor$
- . Yes, if we support Decrease-key in clever way.
 - we'll show that $D(n) \leq \lfloor \log_{\phi} N \rfloor$, where ϕ is golden ratio
 - $-\phi^2 = 1 + \phi$
 - $-\phi = (1 + \sqrt{5}) / 2 = 1.618...$
 - limiting ratio between successive Fibonacci numbers!

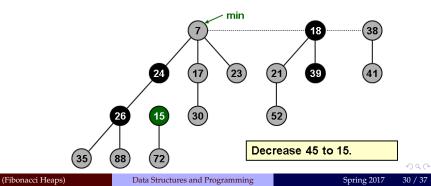
- . Case 0: min-heap property not violated.
 - decrease key of x to k
 - change heap min pointer if necessary



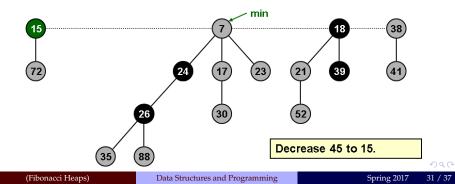
- Case 1: parent of x is unmarked.
 - decrease key of x to k
 - cut off link between x and its parent
 - mark parent
 - add tree rooted at x to root list, updating heap min pointer



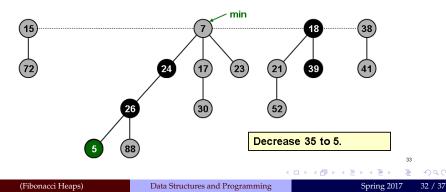
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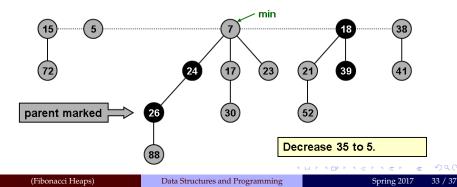
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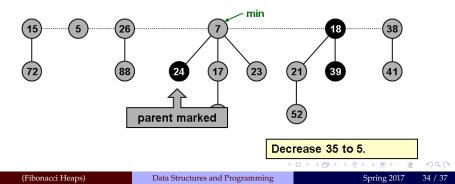
- . Case 2: parent of x is marked.
 - decrease key of x to k
 - cut off link between x and its parent p[x], and add x to root list
 - cut off link between p[x] and p[p[x]], add p[x] to root list
 - If p[p[x]] unmarked, then mark it.
 - If p[p[x]] marked, cut off p[p[x]], unmark, and repeat.



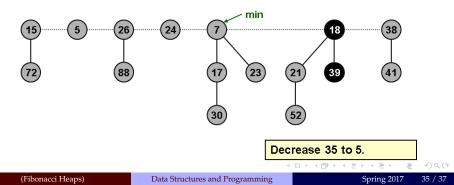
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Fibonacci Heaps: Decrease Key Analysis

Notation.

- t(H) = # trees in heap H.
- m(H) = # marked nodes in heap H.
- $\Phi(H) = t(H) + 2m(H)$.

Actual cost. O(c)

- O(1) time for decrease key.
- O(1) time for each of c cascading cuts, plus reinserting in root list.

Amortized cost. O(1)

- t(H') = t(H) + c
- . m(H') ≤ m(H) c + 2
 - each cascading cut unmarks a node
 - last cascading cut could potentially mark a node
- $\Delta \Phi \leq c + 2(-c + 2) = 4 c$.

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Delete node x.

- Decrease key of x to -∞.
- Delete min element in heap.

Amortized cost. O(D(n))

- O(1) for decrease-key.
- O(D(n)) for delete-min.
- D(n) = max degree of any node in Fibonacci heap.